

AGENDA
Foxfire Village Council Regular Business Meeting
March 12, 2024, ~ 4:30 PM ~Village Hall Meeting Room

1. **Call to Order**
2. **Record Members / Others Present**
3. **Moment of Silence and Pledge of Allegiance**
4. **Approval of the March 12, 2024, Regular Business Meeting Agenda**
5. **Consent Agenda** *All items listed below are considered routine and will be enacted by one motion and without discussion.*
 - A. Approval of Minutes
 - February 13, 2024 Regular Business Meeting
 - February 29, 2024 Work Session
 - B. Board Appointment
 - Kim Kuebler – Planning & Zoning Board (4-yr. term)
 - C. Budget Amendments
 - #2024-09 General Fund
 - #2024-10 Water Fund
6. **Public Comment Period - Comments limited to items not listed on this agenda.**
7. **Department Reports**
 - A. Finance – Mary Gilroy
 - Financial Report
 - Moore County Property Tax Agreement
 - 2024/2025 Budget -- next steps
 - B. Streets and Park – Janet Nauman
 - C. Water Department – Warren Morgan
 - D. Public Safety – Don Nelson
 - Police and Fire Update
 - E. Mayor’s Report – Janice Gregorich
 - SMPO Update
 - Lieutenant Gary Garner
8. **LRP Goals Update:**
 - A. Finance– Mary Gilroy
 - *Cost Benefit Analysis of Email Option for Water Bills.*
 - *Cost Benefit Analysis of ACH Option for Water Payments.*
 - B. Streets & Park – Janet Nauman
 - *Identify Drainage Issues and Work with Consultants for Solutions.*
 - *Develop Plan for Repaving & Correction of Drainage if Applicable.*
 - C. Public Safety – Don Nelson
 - *Relocate Yard Waste Facility & Police Impound.*
 - D. Mayor – Janice Gregorich
 - *Organize Appearance Committee*
9. **New Business:**
 - Rick Rhyne Memorial
10. **Old Business:**
11. **Public Comment Period - Comments on items listed on this agenda.**
12. **Closed Session Pursuant to NCGS §143-318.11 (a)(6)** *To consider the qualifications, competence, performance, character, fitness, conditions of appointment, or conditions of initial employment of an individual public officer or employee or prospective public officer or employee*
13. **Motion to Adjourn**